

Date: _____	District: _____	<input type="checkbox"/> Varsity <input type="checkbox"/> Jr. Varsity
CLASS: <u>WORKING RANCHER</u>		
HIGH SCHOOL: _____		RIDER #: _____
PATTERN SCORING:		
<u>POINTS</u>	<u>RATING</u>	<u>JUDGES OPINION</u>
10 points	Excellent	Perfect; no improvement possible (rarely given)
9 points	Very good	Movement hard to fault, but not quite perfect (rarely given)
8 points	Good	Outstanding; lovely to watch (occasionally given)
7 points	Fairly good	Performed nicely, movement above average
6 points	Satisfactory	Movement correct
5 points	Sufficient	Okay, neither good or bad, noncommittal score
4 points	Insufficient	Performed but lacking in precision and/or control
3 points	Fairly bad	No precision, little control or response
2 points	Bad	No response to aids
1 point	Very bad	No control
0 points	Not performed	Rarely given

#	ELEMENT JUDGED:	COMMENTS:	SCORE
1.	Enter with loop built, walk over raised poles		
2.	Pick up left lead lope with energy, past cone and stop		
3.	Left roll back		
4.	Slow lope; stop and settle		
5.	Position (minimum 2 swings) rope calf head, jerk slack, dally and drop rope.		
6.	Turn Left w/forward motion and trot to barrel; - Pick up rope, begin walking & Dally when appropriate.		
7.	Drag pole around far barrel and return rope to first barrel. Pick up slicker and lay across front of saddle.		
8.	Open and shut gate (left hand push). Hang slicker on gate post		
9.	Dismount on off side.		
10.	Overall Horsemanship		

Judge's Signature: _____	
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