

Date: _____	District: _____	<input type="checkbox"/> Varsity <input type="checkbox"/> Jr. Varsity	
CLASS: <u>TRAIL</u>			
HIGH SCHOOL: _____		RIDER #: _____	
PATTERN SCORING:			
<u>POINTS</u>	<u>RATING</u>	<u>JUDGES OPINION</u>	
10 points	Excellent	Perfect; no improvement possible (rarely given)	
9 points	Very good	Movement hard to fault, but not quite perfect (rarely given)	
8 points	Good	Outstanding; lovely to watch (occasionally given)	
7 points	Fairly good	Performed nicely, movement above average	
6 points	Satisfactory	Movement correct	
5 points	Sufficient	Okay, neither good or bad, noncommittal score	
4 points	Insufficient	Performed but lacking in precision and/or control	
3 points	Fairly bad	No precision, little control or response	
2 points	Bad	No response to aids	
1 point	Very bad	No control	
0 points	Not performed	Rarely given	
#	ELEMENT JUDGED:	COMMENTS:	SCORE
1.	Walk, then jog over raised poles		
2.	Jog/jump over jump		
3.	Halt at barrel, pick up bucket; jog from halt		
4.	Jog around barrels, halt, place bucket on barrel		
5.	Lope left lead over poles		
6.	Lope into "chute", halt and back out		
7.	270 degree right forehand turn; walk to sidepass pole		
8.	Sidepass left, left haunch turn, sidepass right		
9.	Gate, left hand push		
10.	Overall Horsemanship		
Judge's Signature: _____			