

Date: _____	District: _____	<input type="checkbox"/> Varsity <input type="checkbox"/> Jr. Varsity
<b>CLASS: <u>IN HAND TRAIL</u></b>		
HIGH SCHOOL: _____	RIDER #: _____	
<b>PATTERN SCORING:</b>		
<u>POINTS</u>	<u>RATING</u>	<u>JUDGES OPINION</u>
10 points	Excellent	Perfect; no improvement possible (rarely given)
9 points	Very good	Movement hard to fault, but not quite perfect (rarely given)
8 points	Good	Outstanding; lovely to watch (occasionally given)
7 points	Fairly good	Performed nicely, movement above average
6 points	Satisfactory	Movement correct
5 points	Sufficient	Okay, neither good or bad, noncommittal score
4 points	Insufficient	Performed but lacking in precision and/or control
3 points	Fairly bad	No precision, little control or response
2 points	Bad	No response to aids
1 point	Very bad	No control
0 points	Not performed	Rarely given

  

#	ELEMENT JUDGED:	COMMENTS:	SCORE
1.	Walk over raised poles		
2.	Jog/jump over jump		
3.	Halt at barrel & pick up bucket; Jog to next barrel on OFF side		
4.	Walk, on OFF side around final two barrels; Halt, place bucket on barrel		
5.	Return to NEAR side, Extended jog over poles		
6.	Extended jog into "chute", stop and back out		
7.	270 degree right forehand turn; walk to sidepass pole		
8.	Sidepass pole, left, then haunch turn and sidepass right		
9.	Gate, left hand push		
10.	Overall Handling		

  

Judge's Signature: _____	
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