

12/17/2017

Date: \_\_\_\_\_

District: \_\_\_\_\_

**CLASS: TRAIL - PATTERN #1**

HIGH SCHOOL: \_\_\_\_\_

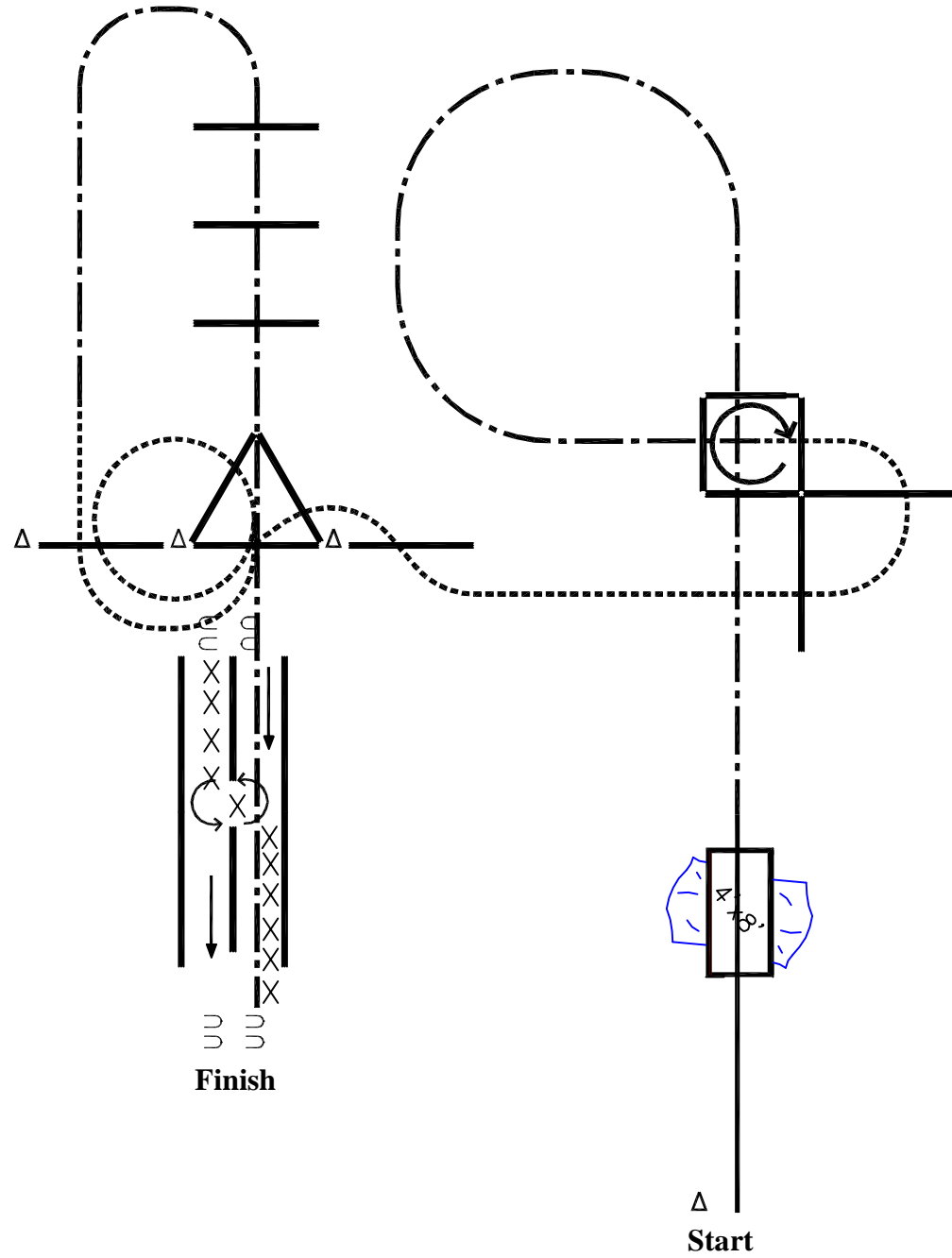
ATHLETE #: \_\_\_\_\_

#	ELEMENT JUDGED:	COMMENTS:	Score
1.	Be ready at start cone. Walk over bridge.		
2.	Lope/Canter left lead through box, around corner, and into box		
3.	Halt, 360° right turn (not haunch or forehand, just a turn in the box)		
4.	Jog/trot out of box and over poles		
5.	Jog/Trot serpentine and circle 2nd cone to the right and then over final pole		
6.	Pick up right lead, lope/canter over poles, through triangle, and completely through chute, halt		
7.	Back into chute, through opening in middle of poles, and out the other end, halt		
8.	Position, then sidepass pole to left		
9.	Perform turns necessary to re-position		
10.	Sidepass pole to right. Wait to be excused		
11.	Overall Horsemanship		

Judge's Signature: \_\_\_\_\_

**Expectations:**

- Horsemanship knowledge in displaying fundamentals is important. Accuracy, smoothness, and acceptance of obstacles should be points of training. Rythm throughout course is important.
- Exhibitor should not pet or unnecessarily touch horse while on course.
- Athlete and equine should create a working team. Movement through and over obstacles should be crisp while allowing the equine to negotiate each step.
- Leads should be accurate and backing should be precise, but not too slow.
- Haunch turns, pivots, lateral movements and backing should be smooth with continual movement.
- Refusals will deduct points. After 2 unsuccessful attempts, riders will be asked to move on. A refusal is any unnecessary and unintentional movement not aiding in completion of the maneuver. The following two examples would be considered refusals. A horse taking a step backwards while approaching a bridge without being asked to do so by its rider. A horse taking a step forward while attempting to complete back through without being asked to do so by its rider. An unintentional complete stop of movement while approaching or completing an obstacle will be considered a refusal.
- Judges will be looking for a "finished" equine/athlete combination in this event.



**OHSET**  
**PATTERN #1**  
 Trail (All Disciplines)

#1.13.18      Revised 12-17-17

Legend :	
Walk	—————
Jog/Trot	-----
Lope	- - - - -
Back	XXXXXX
Sidepass	UUUUUU
Start Cone	Δ



## Trail Setup Instructions

1. Begin by placing right edge of start cone min. of 21'6" from right side arena wall and min. of 5'
  2. Stretch tape from right edge of start cone straight ahead 46'
  3. Place bottom left corner of bridge 15' from start cone as diagramed. Place tarp under bridge as
  4. Place (2) 6' poles with corner on 46' mark as diagramed
  5. Build remainder of box, 10' poles should come straight off corners as diagramed
  6. Measure 3' toward start cone from bottom left corner of box, then measure 15' to the left and
  7. Measure 2' from left end of pole and place next 8' pole. Build remainder of triangle with corners
  8. Measure 2' from left corner of triangle and place last 8' pole. Place cones in spaces as diagramed
  9. Measure 14' from right side of triangle and set 8' pole as diagramed
  10. Measure 6' from current pole and set next 8' pole. Repeat for next 8' pole
  11. From right side of triangle measure down 7' and to the left 2' and set 10' pole as diagramed.
  12. Place second 10 pole in line with ends touching as diagramed
  13. From top of first 10' pole measure 3' to the left and set 8' pole as diagramed
  14. From bottom of last 8' pole measure 3' down and place next 8' pole in a straight line
  15. From top of first 8' pole measure 3' to the left and place top of 10 pole
  16. Place last 10' pole in line with ends touching as diagramed
- Note: All measurements are from "inside to inside" or "edge to edge"