

4/19/2018

STATE

Date: \_\_\_\_\_

District: \_\_\_\_\_

**CLASS: SHOWMANSHIP - PATTERN #1**

HIGH SCHOOL: \_\_\_\_\_

ATHLETE #: \_\_\_\_\_

#	ELEMENT JUDGED:	COMMENTS:	Score
1.	Be ready at cone 1. Trot until horse's back feet are even with cone 2		
2.	180° left haunch turn		
3.	Remaining on off side, back until horse's back feet are even with cone 3		
4.	Set up for Inspection		
5.	After inspection trot on offside straight then circle around cone 2 to left		
6.	Halt, move to near side, 360° left forehand turn (must change sides before turn)		
7.	Trot circle on near side around cone 4 and then straighten		
8.	Transition to walk and continue straight until even with Judge, halt		
9.	360° right haunch turn		
10.	Present horse, and wait to be excused		
11.	Overall Showmanship		

Judge's Signature: \_\_\_\_\_

**Expectations:**

- We are looking for the athlete to create a presence that convinces the judge and audience that their horse is the best, and that they have successfully completed every element of the pattern.
- Eye contact with the judge, crisp body communication, and facial expression are important.
- Changes of sides should allow the willingness of the horse to yield to the athlete under any condition.
- Condition of coat, feet, mane, and tail does count in this class. Handler and horse should be neat, clean and well groomed.
- Horse should display no resistance - lead rope and halter should be properly adjusted and appear to not be necessary in the horse's performance.
- Handler should not touch the horse to cue for movements. Athletes touching their horse should not expect a zero for that maneuver, but will be marked down.
- Correct hand positioning should be used to cue for each maneuver.
- Athletes may or may not change hands to back. Either is equally acceptable.