

5/8/2017

State 2017

Date: _____

District: _____

CLASS: IN-HAND TRAIL

HIGH SCHOOL: _____

ATHLETE #: _____

#	ELEMENT JUDGED:	COMMENTS:	Score
1.	Walk over bridge, sidepass right		
2.	Back 'L', trot as diagramed		
3.	270° right forehand turn		
4.	Sidepass left		
5.	Trot around cones and over pole. Halt, sidepass right		
6.	Perform 180° right haunch turn, change to off side, trot to brush box, halt and pick up hay net with right hand		
7.	Walk thru brush, pick up trot and over ground poles		
8.	Halt at barrel and place hay net on barrel, trot to gate		
9.	450° left haunch turn		
10.	Right hand push, open, walk thru and close gate, wait to be excused		
11.	Overall Horsemanship		

Judge's Signature: _____

Expectations:

- Athlete and equine should create a working team. Movement through and over obstacles should be crisp while allowing the equine to negotiate each step. Accuracy, smoothness, and acceptance of obstacles should be points of training. Timing will count.
- Handlers should perform all obstacles with horse unless specifically noted.
- Haunch turns, pivots, lateral movements and backing should be smooth with continual movement.
- Refusals will deduct points. After 2 unsuccessful attempts, handlers will be asked to move on. A refusal is any unnecessary and unintentional movement not aiding in completion of the maneuver. The following two examples would be considered refusals. A horse taking a step backwards while approaching a bridge without being asked to do so by its handler. A horse taking a step forward while attempting to complete back through without being asked to do so by its handler. An unintentional complete stop of movement while approaching or completing an obstacle will also be considered a refusal.
- It should appear that the equine is working without the use of a lead rope exhibiting no resistance.
- Judges will be looking for "finished" equine/athlete team.