

Date: _____

District: _____

CLASS: HUNTSEAT EQUITATION OVER FENCES

HIGH SCHOOL: _____

ATHLETE #: _____

#	ELEMENT JUDGED:	COMMENTS:	SCORE
1.	Setup and Approach 1 st fence, Post and Rail (height: 2'3"-2'5")		
2.	2 nd Fence, Post and Rail (height: 2'6"-2'8")		
3.	3 rd Fence, Brush with Top Rail (height: 2'6"-2'8")		
4.	4 th Fence, Post and Rail (height: 2'3"-2'5")		
5.	5a Fence, Panel or Wall (height: 2'3"-2'5")		
6.	5b Fence, Panel or Wall (height: 2'5"-2'8")		
7.	6 th Fence, Post and Rail (height: 2'5"-2'7")		
8.	7 th Fence, ¼ Round (Height: 2'7" – 2'9")		
9.	8 th Fence, Brush with Top Rail (Height: 2'6" – 2'8")		
10.	Rider Equitation (seat, hands, and legs)		
11.	Overall Horsemanship		

Judge's Signature: _____

Expectations: Athlete should have a workmanlike appearance, seat and hands being light and supple, conveying the impression of complete control.

Hands should be above and in front of equine's withers, thumbs thirty degrees inside the vertical, hands slightly apart and making a straight line from equine's mouth to athlete's elbow. Reins may be held to inside or outside of little finger. Bight of reins may fall on either side. Athlete should keep light and consistent contact with equine's mouth.

In basic position the eyes should be up and looking toward the next fence. Toes should be at an angle best suited to the athlete's conformation. Ankles should be flexible, heels down, calf of leg in contact with equine and slightly behind the girth. Iron should be on the ball of the foot and must not be tied to the girth.

At slower gaits there should be a near-straight line from the athlete's shoulder, through the hip, down to the heel. The shoulders should be a couple of degrees in front of the vertical at a Canter, Hand Gallop and when Jumping.

The performance begins when the athlete is given the signal to proceed after entering the arena; one circle is allowed before approaching the first fence.

At the Judge's discretion, an eliminated athlete may jump an additional fence, but may not continue thereafter.