

Date: _____		District: _____	
CLASS: <u>HUNTSEAT EQUITATION</u>			
HIGH SCHOOL: _____		ATHLETE #: _____	
#	ELEMENT JUDGED:	COMMENTS:	SCORE
1.	Starting as designated on pattern pick up posting trot Right Diagonal and perform a shallow serpentine up center changing diagonals twice.		
2.	After turning onto short wall, pick up Left lead and begin serpentine		
3.	In center change leads (Flying or Simple ONLY).		
4.	Continue serpentine on Right lead.		
5.	Stop, Perform 90* Right Forehand turn.		
6.	Pick up Right lead canter and develop into hand gallop in half circle.		
7.	Stop, Perform 180* Left Forehand turn.		
8.	Pick up Right Diagonal posting trot and develop into extended trot on half circle.		
9.	Halt and wait to be excused		
10.	Overall Horsemanship		
11.	Rider Equitation-Seat, hands, legs		
Judge's Signature: _____			
<p>Expectations:</p> <p>*Light contact from hands to bit through reins is expected at all times. Elbows should be in and a straight line formed from elbow through hands to bit. Hands form an "A" while keeping wrists straight.</p> <p>*Consistent cadence, rhythm, and impulsion is expected throughout.</p> <p>*Should be ridden as a flat class in preparation for over fences. Rider should maintain chin up, heels down, and leg contact with horse's barrel at all times.</p> <p>*Little fingers may be either inside or outside of reins</p> <p>*Eyes should be kept up, looking toward next maneuver</p> <p>*Iron should remain on ball of foot throughout pattern</p> <p>*At walk & trot, there should be a near straight line from the shoulder to the hip, to the heel.</p> <p>*At canter and hand gallop, shoulders should be a couple degrees in front of the vertical.</p> <p>Flying change – Max. 10 points; Simple change – Max. 8 points.</p>			