12/4/2016 **2017**

Date:_____ District:_____

CLASS: WESTERN HORSEMANSHIP

HIGH SCHOOL:_____ ATHLETE #:_____

#	ELEMENT JUDGED:	COMMENTS:	Score
1.	Start at cone and jog down center line		
2.	Pick up left lead and lope circle to the left		
3.	On straight line, change to right lead. Correct flying lead change is preferred.		
4.	Extend lope and circle right		
5.	On center line, collect lope and change to left lead. Continue up center line and turn corner to the right. (counter canter)		
6.	Stop at cone with horses front legs at cone, back "U" shape ending with horses hind legs at the cone		
7.	Pick up jog and continue around corner		
8.	Extend the jog across diagonal, stop.		
9.	360° left haunch turn, wait to be excused.		
10.	Overall Horsemanship.		
11.	Rider Equitation-Seat, hands, legs.		
Judge's Signature:_____			

Expectations:

- Equitation skills in performing smooth elegant maneuvers and transitions score higher. Understanding what the pattern calls for and planning arena space will enhance the performance. There should be a defintite distinction in stride length between the jog and extended jog.
- This pattern is asking for the athletes' BEST lead changes. The following is the general guideline for scoring lead changes (the scores are maximum possible if every part of the element including the lead change is perfect):

  Flying Lead Change - 0- 10 points
  Interrupted Lead Change - 0- 8 points
  Simple Lead Change - 0- 6 points
- Clearly, the goal is a perfect flying lead change, however, this allows for athletes to work into this maneuver. Remember, perfect means; equitation, hands, change (no steps in an interrupted, few steps in a simple, no disunited steps in a flying and so on.)
- This is an equitation class. Body position of athlete is scored; behavior of the equine is considered the direct result of the athlete's horsemanship skills.