

4/23/2017

State 2017

Date: \_\_\_\_\_

District: \_\_\_\_\_

CLASS: WESTERN HORSEMANSHIP

HIGH SCHOOL: \_\_\_\_\_

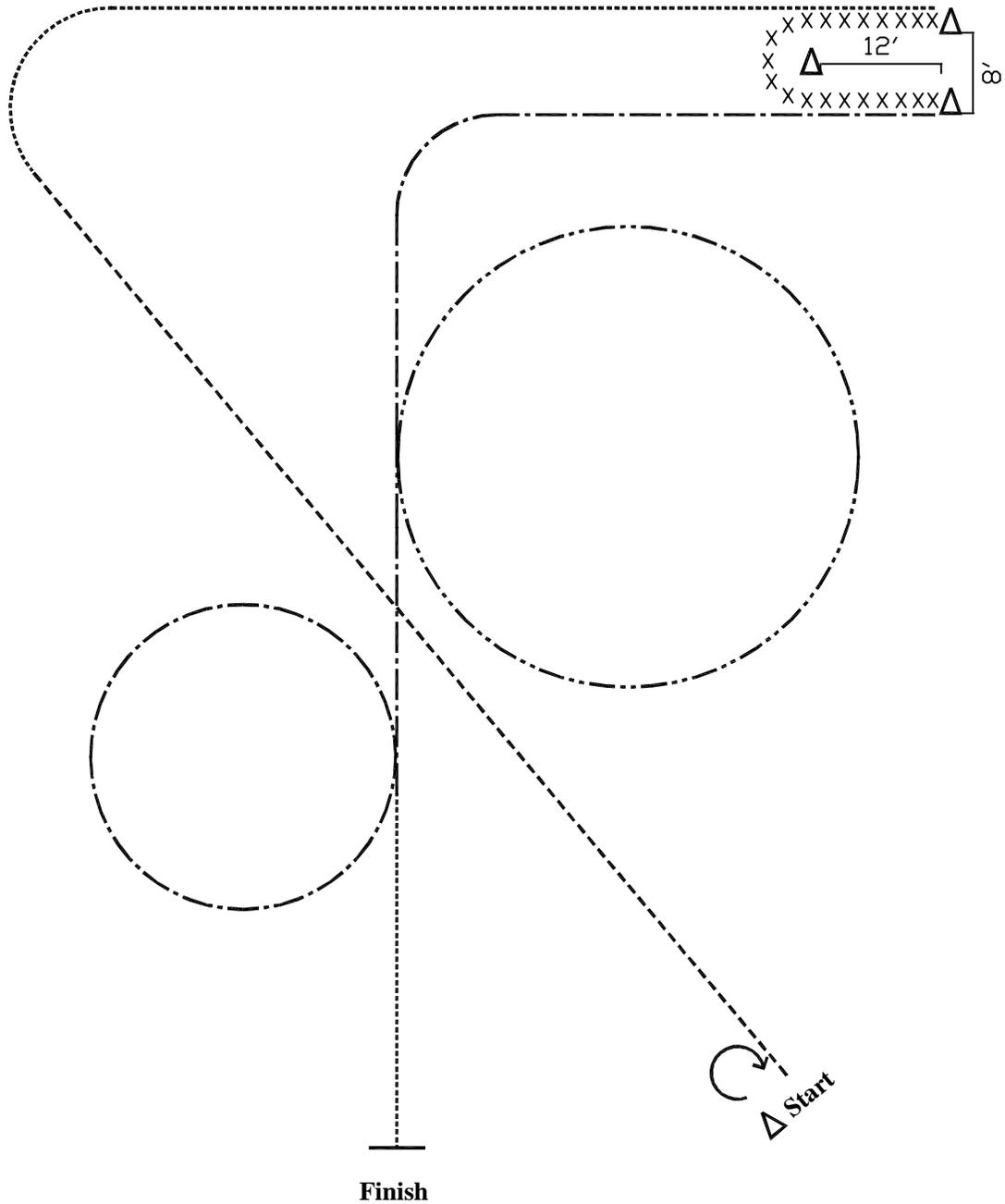
ATHLETE #: \_\_\_\_\_

#	ELEMENT JUDGED:	COMMENTS:	Score
1.	Be ready at cone facing diagonal line. 360° right haunch turn		
2.	Extend jog as diagrammed		
3.	Before corner collect jog, halt with horses front feet even with cone		
4.	Back 'U' with horses hind feet even with cone		
5.	Pick up right lead, continue counter lope thru turn		
6.	Change to left lead		
7.	Extend lope, large circle to the left		
8.	Change to right lead on straight line		
9.	Small circle to the right		
10.	Transition to jog, halt, wait to be excused		
11.	Overall Horsemanship.		
12.	Rider Equitation-Seat, hands, legs.		

Judge's Signature: \_\_\_\_\_

**Expectations:**

- Equitation skills in performing smooth elegant maneuvers and transitions score higher. Understanding what the pattern calls for and planning arena space will enhance the performance. There should be a definite distinction in stride length between the jog and extended jog.
- This pattern is asking for the athletes' BEST lead changes. The following is the general guideline for scoring lead changes (the scores are maximum possible if every part of the element including the lead change is perfect):
  - Flying Lead Change - 0- 10 points
  - Interrupted Lead Change - 0- 8 points
  - Simple Lead Change - 0- 6 points
- Clearly, the goal is a perfect flying lead change, however, this allows for athletes to work into this maneuver. Remember, perfect means; equitation, hands, change (no steps in an interrupted, few steps in a simple, no disunited steps in a flying and so on.)
- This is an equitation class. Body position of athlete is scored; behavior of the equine is considered the direct result of the athlete's horsemanship skills.



**Note: Backup cones to be a minimum of 10' off of both walls**

**OHSET**  
**State 2017**  
**Western Horsemanship**  
 Revised 4-23-17

Legend :	
Walk	—————
Jog	.....
Extended Jog	-----
Lope	-----
Lope w/ Increased Energy	-----
Back	X X X X X
Cone	Δ