

5/2/2019

STATE

Date: _____

District: _____

CLASS: IN-HAND TRAIL - PATTERN #2

HIGH SCHOOL: _____

ATHLETE #: _____

#	ELEMENT JUDGED:	COMMENTS:	Score
1.	Be ready at cone. When acknowledged, walk over bridge		
2.	Continue walk through top of first triangle, tight turn to the left as diagramed		
3.	Pick up trot and continue straight through first triangle		
4.	Trot through upper triangles as diagramed		
5.	Halt and change to off side		
6.	Circle corner '1' at trot and continue through lower triangle as diagramed		
7.	Halt at gate, open, left hand push, go through, close gate		
8.	Walk and position for side pass right, side pass right over pole		
9.	Back through cones as diagramed from off side		
10.	Side pass left		
11.	Overall Horsemanship		

Judge's Signature: _____

Expectations:

- Athlete and equine should create a working team. Movement through and over obstacles should be crisp while allowing the equine to negotiate each step. Accuracy, smoothness, and acceptance of obstacles should be points of training. Timing will count.
- Handlers should perform all obstacles with horse unless specifically noted.
- Haunch turns, pivots, lateral movements and backing should be smooth with continual movement.
- Refusals will deduct points. After 2 unsuccessful attempts, handlers will be asked to move on. A refusal is any unnecessary and unintentional movement not aiding in completion of the maneuver. The following two examples would be considered refusals: A horse taking a step backwards while approaching a bridge without being asked to do so by its handler. A horse taking a step forward while attempting to complete back through without being asked to do so by its handler. An unintentional complete stop of movement while approaching or completing an obstacle will also be considered a refusal.
- It should appear that the equine is working without the use of a lead rope exhibiting no resistance.
- Judges will be looking for "finished" equine/athlete team.