

Date: _____		District: _____		
CLASS: <u>IN-HAND OBSTACLE RELAY - PATTERN #1</u>				
HIGH SCHOOL: _____		TEAM: _____		
Obstacle:	Athlete#:	Athlete #:	Athlete #:	Athlete#:
Trot to cone, Back "L" (Handler may be inside or outside of "L")				
Trot out and over pole. (Handler may be inside or outside of "L") Sidepass pole to right completely				
Trot/Jump over pole on risers				
Trot over pole between cones 1 and 2. Turn left and trot over pole between cones 2 and 3, circle cone 3 to the right. Trot back over pole between cones 2 and 3 and then begin circle around cone 2. Trot over pole between cones 1 and 2 then through box and over start/finish line.				
Optional: After trotting into box, stop, do a 540° right haunch turn and trot out of and then through box as diagrammed. (Handler may walk on outside of box during haunch turn. Horse must stay in box and perform correct pivot.)				
Penalty Points	-	-	-	-
Total points / Handler minus penalty points.				
Total of Individual Handler Scores				
Overall Handling & Horsemanship - Including while waiting behind the start line. (10 points Possible)				
Subtotal				
Total Time: _____		Time Penalty Points: -		
		Total Team Points:		
Judge's Signature: _____				
Expectations: <ul style="list-style-type: none"> • This is a horsemanship class! Equine and athletes should be properly groomed as in a showmanship class. • Maneuvers should be crisp and practiced. Equine should show no resistance to handler during any maneuver and should appear as if not on lead rope. • Equine should move quickly, but maintain the superior ground manners that one would expect in a showmanship class. • Handlers will receive scratch penalties for each time there are two handlers on course at the same time. This includes crossing the line accidentally while switching sides of the horse behind the line. Scratch penalties will also be incurred if a horse on course inadvertently crosses the start finish line while still competing. • Exhibitors and equines must enter and exit the course on the inside of the start/finish poles. If athlete and/or equine crosses outside of the poles, the team will receive a No Time and only be eligible for participation points. • Time starts when the first part of the handler/equine breaks the plane of the start/finish line. Time shall end when the last part of the handler/equine crosses the start finish line. • All obstacles should be done by both horse and handler except where specifically noted. 				